

Camp Maluhia

2019 Program Appendix



July 7-13 and 14-20, 2019

Maui County Council, BSA

200 Liholiho Street

Wailuku, Maui, HI, 96793

(808)244-3724

www.mauibsa.org/summercamp

Table of Contents

Important Information..... 3
Merit Badges Offered..... 4
Schedules 8
Program Area Notes..... 11



Important Information

- 1) This program guide is a work in progress. As the document is updated, it will be uploaded to the Boy Scout Summer Camp section of the Maui County Council website (www.mauibsa.org).
- 2) **Merit Badge costs are being worked on** and will be available soon. The fees for shooting sports are set. There will be some merit badges, Handicraft ones in particular, that will require purchase of a kit from the Trading Post. This information will be listed in the Table of prerequisites and capacities once completed.
- 3) We are still working on the reservation system for Merit Badge Sign Ups. We intend to open up online sign ups around February. Once we have set that up we will email the link to the contact person listed on your Troops Reservation form.
- 4) **Highlighted Merit Badges that are new or have been brought back to Camp Maluhia in the 2018 Season**



Aquatics					
	8:30 AM	9:30 AM	10:30 AM	1:30 PM	Open Program
Lifesaving			X	X	
Swimming	X	X			
Snorkeling BSA					MTW 2:30-3:30
Handicraft					
	8:30 AM	9:30 AM	10:30 AM	1:30 PM	Open Program
Art	X		X		
Finger Printing	X		X		
Wood Carving	X		X		
Photography	X		X		
Leatherwork		X		X	
Indian Lore		X		X	
Basketry		X		X	
Nature					
	8:30 AM	9:30 AM	10:30 AM	1:30 PM	Open Program
Insect Study			X		
Environmental Science	X		X		
Geology	X		X		
Forestry	X		X		
Bird Study	X				
Mammal Study		X		X	
Oceanography		X		X	
Plant Science				X	
Weather		X			
Soil and Water		X		X	
Scoutcraft					
	8:30 AM	9:30 AM	10:30 AM	1:30 PM	Open Program
Camping	X		X		
Emergency Prep	X		X		
First Aid	X		X		
Signs, Signals and Codes	X		X		
Wilderness Survival		X		X	
Orienteering		X		X	
Pioneering		X		X	
Paul Bunyan Woodsman					MT 2:30-4:30



Shooting Sports					
	8:30 AM	9:30 AM	10:30 AM	1:30 PM	Open Program
Archery	X	X	X	X	
Rifle	X	X	X	X	
Shotgun		X	X	X	
Other Program Areas					
	8:30 AM	9:30 AM	10:30 AM	1:30 PM	Open Program
Hawaiiana		X			



Merit Badge Prerequisites and Capacities				
Merit Badge	Area	Prerequisites	Capacity	Estimated Cost
Archery	Shooting Sports	NA	16	
Art	Handicraft	Requirement 6		
Basketry	Handicraft	NA		
Bird Study	Nature	NA		
Camping	Scoutcraft	Requirements 4b, 5e, 7, 8cd and 9		
Emergency Prep	Scoutcraft	Requirements 1, 2c, 6c and 8b		
Environmental Science	Nature	NA		
Finger Printing	Handicraft	NA		
First Aid	Scoutcraft	Requirement 1		
Forestry	Nature	Requirement 5		
Geology	Nature	NA		
Hawaiiana	Hawaiiana	Outlined in Program Notes		
Indian Lore	Handicraft	NA		
Insect Study	Nature			
Leatherwork	Handicraft	NA		
Lifesaving	Aquatics	Pass the BSA Swim Test, Requirement 15b, 1a	12	
Mammal Studies	Nature	NA		
Oceanography	Nature	Requirement 7		



Orienteering	Scoutcraft	Requirement 8		
Paul Bunyan Woodsman	Scoutcraft	Bring Gloves	10	
Photography	Handicraft	Requirement 1b, Bring your own camera		
Pioneering	Scoutcraft	NA		
Plant Science	Nature			
Rifle	Shooting Sports	Must be 12 years old	16	\$8
Shotgun	Shooting Sports	Must be 13 years old.	8	\$25
Signs, Signals and Codes	Scoutcraft	NA		
Snorkeling BSA	Aquatics	Pass the BSA Swim Test	16	
Soil and Water	Nature	NA		
Swimming	Aquatics	Pass the BSA Swim Test	16	
Weather	Nature			
Wilderness Survival	Scoutcraft	Bring Requirement 5 with you to camp		
Wood Carving	Handicraft	Requirement 2a		
Woodsman	Woodsman	NA		



Daily Schedule

6:00 AM	Mile Swim at pool (Monday thru Friday, must attend each day)
6:30 AM	Reveille
7:00 AM	Flags
7:15 AM	Breakfast A
7:45 AM	Breakfast B
8:30 AM to 9:20 AM	Merit Badge Session 1
9:30 AM to 10:20 AM	Merit Badge Session 2
10:00 AM	Adult Leaders meeting at Commissioners Area
10:30 AM to 11:20 AM	Merit Badge Session 3
12:00 PM	Lunch A
12:30 PM	Lunch B
1:30 PM to 2:20 PM	Merit Badge Session 4
2:30 PM to 4:30 PM	Open Sessions/Troop Activities
4:30 PM	SPL meeting
5:30 PM	Flags
5:45 PM	Dinner A
6:15 PM	Dinner B
7:00 PM to 9:00 PM	Troop Time and/or Optional Programs
10:00 PM	Lights Out



Sunday

1:00 PM	Check in Begins – Troop Guides accompany troops to campsite and make note of any issues that are found by the troops.
4:00 PM	Leader and SPL meeting in the Dining Hall
7:00 PM	Merit Badge Changes and Open Program sign up in the Dining Hall
8:00 PM	Opening Campfire

Monday

7:00-9:00 PM	Troop Swims: 7:00 PM to 7:55 PM and 8:05 PM – 9:00 PM Practice Safe Swim Defense, no staff involved except opening and closing pool.
--------------	---

Tuesday

7:00-9:00 PM	Troop Swims: 7:00 PM to 7:55 PM and 8:05 PM – 9:00 PM Practice Safe Swim Defense, no staff involved except opening and closing pool.
--------------	---

Wednesday

7:00-8:00 PM	Order of the Arrow Cracker barrel and Fellowship
8:00-9:30 PM	Staff Hunt Game

Thursday

2:30 PM	No Open Program / Prepare for outpost
4:00 PM	Depart for Outpost / No program provided by staff

Friday

2:30-5:00 PM	Camp wide Games
8:00 PM	Closing night campfire

Saturday

7:00 AM	Blue cards are available in the office.
8:00 AM	Troop Guides and Camp Masters will report to campsites to help troops prepare for departure.
10:00 AM	All Troops should have departed camp.



Program Area Notes

Aquatics

- 1) Swim checks are done on Sunday during check in and will be first come first served.
- 2) For units checking into camp on Monday morning with Scouts in aquatic merit badges, they will be tested in their class, everyone else must wait for free swim periods.
- 3) For troop swims on Monday and Tuesday evening, sign-ups will occur in camp on the Sunday of arrival. SPL's sign up for this with the program director.
- 4) The Snorkeling Award, Mile Swim Award, Swimming and Lifesaving Merit Badge requires a Scout to pass the BSA swim test.
- 5) The Mile Swim Award is a 4-day program which must be attended at 6:00am Monday-Thursday.

Hawaiiana Patch

For Hawaiiana Patch, each participant will need to bring an essay with them to camp. This allows them to already have a good understanding of Hawaii history and culture to allow for good talking points and also more time for the participation of the activities of the badge. The essay should contain basic information about Hawaii, such as geographic information, early history including migration theories, early form of government (Chiefs, kingdom, kapu system, overthrown, and annexation, territory, state), substance lifestyle, plants, animals, religious beliefs, and customs. The essay should start with a brief overview of all the topics, and then present more details on an area of interest to the participant.

Shooting sports

- Rifle Shooting Merit Badge will be limited to 16 per class. Must be 12 years old or older. No first-year campers, please. There is a \$8.00 fee per participant for this merit badge.
- Shotgun Shooting Merit Badge will be limited to 8 per class. Must be 13 years old or older. No first-year campers, please. There is a \$25.00 fee per participant for this merit badge. Please have anyone who signs up for this merit badge, look at requirements 1(a-i) and 2(a-j).

Woodsman Program

Camps across the entire country are not allowed by BSA policy to sign off on rank advancement which means teaching skills to Scouts for skill-based advancement, specifically from the rank of Scout through First Class is where our involvement stops. We are not allowed to sign off books and we are not qualified to state when or if a Scout has completed a requirement for advancement. For this reason, we are no longer offering classes based on specific requirements on the trail to First Class. We will be offering an open area with one staff member who will be present for Units to send Scouts for questions and basic instruction on requirements they need for advancement. This area will require a Scoutmaster or older Scout accompany him so that instruction can be aided by the unit and followed up with appropriate skill progression in unit time and other campouts. We will have the equipment and the



certification cards for Totin Chip and Firem'n Chit, so units can teach new Scouts those valuable skills.

We understand that a week with your Scouts is a valuable amount of time in which executing rank-based and advancement-based instruction is important. That being said the theory and vision of the Maluhia Staff and the Maluhia Spirit is to provide opportunities for program and fun, letting advancement be an added bonus if and when it occurs. We will do our best to support your Scouts advancement, but please help us by supporting your Scouts by sending them with leadership to Woodsman for their own development and unit support.

